# Year 6 - Orange Hub News Term 3 - Week 9

#### **Important Dates - Term 3**

*Friday 19th of September* - Footy Colours Day and Last day of Term 3 - 2:30pm finish.

#### **Important Dates -Term 4**

Thursday 16th October - Arts Trail

Monday 10th of November - Make up Specialist Day

Wednesday 12th November - Yr 6 Music Night 5:30pm

Wednesday 2nd December - School Concert

Thursday 11th December - Yr 6 Celebration Day

Wednesday 17th December - Year 6 Graduation Assembly 9am



#### **Lady Northcote Camp**

Our Year 6 students had an incredible time at Lady Northcote Recreation Camp. They embraced every new experience and adventure with enthusiasm and resilience. It was wonderful to see them challenging themselves, building confidence and creating memories with friends as they explored the great outdoors. A big thank you to our dedicated parent volunteers - your support and energy was invaluable. Here are some student reflections about their camp experience.

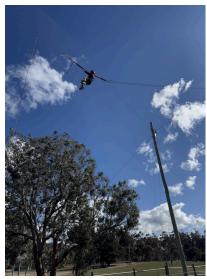
"The Year 6's were lucky to go to Lady Northcote Camp. Some of our favourite activities were the Giant Swing and Canoeing. The Giant Swing was one of our favourites because it felt a little bit like bungee jumping. We also loved canoeing because you had to work with your friends and co-operate and communicate to get the canoe to go in the right direction. It was great to get outdoors and do lots of fun activities. We did a Challenge Night, a night walk and Movie Night. It was great to be together as a hub. Year 6 camp will be a memory to remember forever." - Ava Fairway and Amelie Gaye



















#### **Swimming**

It has been wonderful to see the students engaged in their swimming lessons and developing their skills and confidence in the water. Well done to all students for giving their best effort in this valuable program.





#### **STEM - A message from Miss Leah**

In the first week of Term 4, students will be making a model of our solar system during their STEM specialist session. Some students have expressed the desire and self-motivation to complete this task at home or purchase products for it. With your permission this is welcome however there is no pressure or requirement for students to complete or buy anything for this activity.

# **Home Reading**

It is an expectation that Year 6 students practise their times tables weekly and read a minimum of **4 times a week for 20 minutes each time**. They are to record this reading in their diary and have their diary signed once a week by a parent or guardian. Signing your child's diary is an acknowledgement that your child has completed these homework expectations. **Teachers will be checking for a record of their reading every Friday.** If you and your child are having an issue with home reading, please contact your child's teacher to see how we can assist you.

# **Times Table Fluency Practise**

Times table fluency is a critical skill for Year 6 students, forming the foundation for more complex mathematical concepts like fractions, algebra, and percentages. The key to mastering them is consistent, low-stakes practice that is engaging and fun.

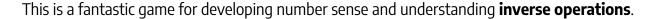
Here are a few quick game ideas you can try at home with your child to help build their times tables fluency:

## 1. Fast-Fact Face-Off 🗽

This is a fast-paced game using a standard deck of cards (remove the Jacks and Queens, but keep the Kings as 10s and Aces as 11s).

 How to Play: Shuffle the deck and deal it evenly between two players. Both players turn over their top two cards at the same time. The first person to correctly shout out the product of the two numbers wins both cards. The game ends when one player has all the cards.

# 2. The Equation Chain 🔗



• **How to Play:** One person starts with a multiplication problem (e.g., "8 x 7"). The other person gives the answer (56). The first person then gives a new problem using the answer (e.g., "56 ÷ 8"). The chain continues, with each new problem starting with the previous answer. You can make it more challenging by adding addition or subtraction into the chain.

# 3. Timed Dice Race 🎲

All you need for this game is a pair of dice and a timer.

• **How to Play:** The student rolls the dice and multiplies the two numbers together. They have 60 seconds to roll the dice and solve as many problems as possible. They keep a running tally of their correct answers. The next round, they can try to beat their previous score.

We thank our Year 6 students for the fun, hard work and energy they have brought to Term 3. We wish you all a fabulous break before a busy Term 4.

### Year 6 teachers - Emily, Lisa, Patrick, Bree, Maddie and Jess

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